BEng Electronic Engineering For students entering Part 1 in 2007

UCAS code: H610

Awarding Institution:The University of ReadingTeaching Institution:The University of ReadingRelevant QAA subject benchmarking group(s):EngineeringFaculty of ScienceProgramme length: 3 yearsDate of specification: 27/03/09Programme Director: Eur Ing Dr Simon SherrattProgramme Advisers: Eur Ing Dr Simon SherrattBoard of Studies: Electronic EngineeringAccreditation: Institution of Engineering and Technology (IET)

Summary of programme aims

To develop the students' knowledge of the theory and practice of modern electronic engineering, necessary for them to secure employment as professional electronic engineers in a wide variety of industries and to also meet partial educational requirements set out by ECUK for Chartered Engineer status (further learning to Masters level is currently required by ECUK). A full statement of the educational aims and learning outcomes of the programme is given later.

Transferable skills

The University's Strategy for Teaching and Learning has identified a number of generic transferable skills which all students are expected to have developed by the end of their degree programme. In following this programme, students will have had the opportunity to enhance their skills relating to career management, communication (both written and oral), information handling, numeracy, problem-solving, team working and use of information technology.

As part of this programme students are expected to have gained experience and show competence in the following transferable skills: IT (word-processing, using standard and mathematical software, scientific programming), scientific writing, oral presentation, teamworking, problem-solving, use of library resources, time-management, career planning and management, and business awareness.

Programme content

The profile which follows states which modules must be taken (the compulsory part), together with one or more lists of modules from which the student must make a selection (the "selected" modules). Students must choose such additional modules as they wish, in consultation with their programme adviser, to make 120 credits in each Part. The number of modules credit for each module is shown after its title.

Part 1 (three terms)		Credits	Level
Compulsory mo	odules (no optional modules)		
SE1CA5	Cybernetics and Its Application	20	С
SE1CB5	Engineering Mathematics	20	С
SE1EA5	Electronic Circuits	20	С
SE1EB5	Computer and Internet Technologies	20	С
SE1SA5	Programming	20	С
SE1SB5	Software Engineering	20	С
Part 2 (three terms)		Credits	Level
Compulsory mo	odules (no optional modules)		
CY2A7	Control and Measurement	20	Ι

EE2A	2 Embedded Microprocessor Systems	20	Ι
EE2H	1 · · ·	20	Ι
EE20	2 Digital Circuit Design	10	Ι
EE2I	D6 FPGAs and HDLs	10	Ι
SE2A	A2 Signals and Telecoms	20	Ι
SE2F	6 Engineering Applications	20	Ι
Part 3 (tł	Part 3 (three terms)		Level
	ry modules		
EE3A	2 Digital Signal Processing	10	Η
SE3C	Computer Networking	20	Η
EE3F	2 Electronic Engineering Project	30	Η
EE3V	77 Functional Verification	10	Η
SE3Z	5 Social, Legal and Ethical Aspects of Science and	20	Η
	Engineering		
Optional	nodules – choose modules worth 30 credits from the following		
CY3	C2 State Space	10	Η
CY3	D2 Measurement Systems	10	Η
CY3	L2 Mechatronics	10	Η
CY3	N7 Mechanical Design	10	Η
EE3I	D2 Power Electronics	10	Η
EE3F	2 Video Engineering and Digital Media	10	Η
EE30	32 DSP in digital communications	10	Η
EE3H	I7 Analogue Circuit Simulation	10	Η
EE3N	19 FPGA Embedded processing	10	Η
EE3U	J9 Universal Serial Bus	10	Η
LAX	XX Institution Wide Language Programme	20	

Progression requirements

To gain a threshold performance at Part 1 and qualify for the CertHE a student shall normally be required to achieve an overall average of 40% over 120 credits taken in Part 1, where all the credits are at C level or above, and a mark of at least 30% in individual modules amounting to not less than 100 credits. In order to progress from Part 1 to Part 2, a student shall normally be required to achieve a threshold performance at Part 1, and to have no module mark below 30%.

To gain a threshold performance at Part 2 and qualify for the DipHE a student shall normally be required to achieve an overall average of 40% over 120 credits taken in Part 2, and a mark of at least 30% in individual modules amounting to not less than 100 credits. In order to progress from Part 2 to Part 3, a student shall normally be required to achieve a threshold performance at Part 2. A student whose overall average is 60% or above in the 120 credits taken in Part 2 may be qualified for the MEng in Electronic Engineering degree.

Summary of teaching and assessment

Teaching is organised in modules that typically involve lectures and tutorial or laboratory practicals. Most modules are assessed by a mixture of coursework and formal examination. Some modules, in particular the Part 3 are assessed only as coursework. Details are given in the relevant module description.

A student must obtain at least 40% in the project (EE3P2) to be eligible for honours.

Part 2 contributes one third of the overall assessment and Part 3 the remaining two thirds.

Admission requirements

Entrants to this programme are normally required to have obtained: Grade C or better in English in GCSE; and achieved A Level: 260 points with grade C in A Level Mathematics and Physics; or International Baccalaureat: 26 points including 6 in Higher Mathematics; or Advanced GNVQ: Merit in one of the following subject areas: Engineering, Information Technology or Science, accompanied by A Level Mathematics Grade C; or Scottish Highers: Grade B in Mathematics and Cs in three other subjects Irish Leaving Certificate: Grade B in Mathematics and three Bs and a C in four other subjects; or BTEC: with 6 merits in individual subjects, including a merit in Mathematics. Two AS grades are accepted in place of one A-Level (except for Mathematics)

Admissions Tutor: Dr S. A. Shirsavar

Support for students and their learning

University support for students and their learning falls into two categories. Learning support includes IT Services, which has several hundred computers and the University Library, which across its three sites holds over a million volumes, subscribes to around 4,000 current periodicals, has a range of electronic sources of information and houses the Student Access to Independent Learning (S@IL) computer-based teaching and learning facilities. There are language laboratory facilities both for those students studying on a language degree and for those taking modules offered by the Institution-wide Language Programme. Student guidance and welfare support is provided by Personal Tutors, the Careers Advisory Service, the University's Special Needs Advisor, Study Advisors, Hall Wardens and the Students' Union.

Within the providing School additional support is given though practical laboratory classes. The development of problem-solving skills is assisted by appropriate assignment and project work. There is a Course Adviser to offer advice on the choice of modules within the programme. Course handbooks are provided for each Part of the course: these give more details about the modules which make up the degree. In addition, the School of Systems Engineering produces a Handbook for Students, which provides general information about the staff and facilities within the school.

Career prospects

In recent years most students who have followed this programme have gone into jobs involving electronic systems design. These include manufacturers of mobile phones, computers, computer networking products, and integrated circuits. Others have joined research groups in university and industry, the public service, and the teaching professions. Graduates from this programme are partially exempt (at 2:2 Hons or above) from the academic requirements for Chartered Engineer under UK-SPEC, but can apply for membership of the Institution of Electrical Engineers. After a period of professional development (order of 4 years) and further learning to masters level, a graduate can expect to achieve Chartered Engineer status.

Opportunities for study abroad or for placements $N\!/\!A$

Educational aims of the programme

To develop the students' knowledge of the theory and practice of modern electronic engineering, necessary for them to partially meet the educational requirements set out by the ECUK for Chartered Engineer status; to encourage their critical and analytical skills; to develop their skills in applying theoretical concepts to the practice of electronic systems

design; to provide experience of industrial engineering practice; and to provide a firm foundation for a career in design, management, or research and development.

Programme Outcomes

The programme provides opportunities for students to develop and demonstrate knowledge and understanding, skills, qualities and other attributes in the following areas:

Knowledge and Understanding

A. Knowledge and understanding of: **Teaching/learning methods and strategies** 1. Appropriate mathematical techniques to The knowledge required for the basic topics is obtained via lectures, tutorials, laboratory help model and analyse systems, and use mathematics as a tool for communicating practicals, assignments and project work. results and concepts. Appropriate IT packages are taught. Demonstrators in laboratory and project 2. Science underlying Electronic Engineering systems. supervisors advise students, and feedback is 3. Information technology. provided on all continually assessed work. 4. design of electronic engineering systems, As the course progresses, students are including the methods of applying expected to show greater initiative and undertake independent research. engineering principles to create new products and systems, but including the constraints in applying inappropriate Assessment technology and the needs of commercial Most knowledge is tested through a risk evaluation. combination of practicals, assignments and 5. Management and business practices, formal examinations: students write reports including finance, law, marketing and on most assignments after part 1, and oral quality control presentations are also assessed. 6. Electronic Engineering practice.

Skills and other attributes

B. Intellectual skills – able to:

- 1. Select and apply appropriate scientific principles, mathematical and computer based methods for analysing general electronic engineering systems.
- 2. Analyse and solve electronic engineering problems.
- 3. Be innovative and creative.
- 4. Organise tasks into a structured form.
- 5. Understand the evolving state of knowledge in a rapidly developing area.
- 6. Transfer appropriate knowledge and methods from one topic in electronic engineering to another.
- 7. Plan, conduct and write a report on a project or assignment.
- 8. Prepare an oral presentation.

Teaching/learning methods and strategies

Appropriate mathematical, scientific and IT skills and tools are taught in lectures, and problems to be solved are given as projects or assignments. Project planning is part of the Part 3 project, and written and oral presentations are required for various assignments and projects.

Creativity and innovation is embedded into the course, in laboratory classes and project work.

Assessment

1-6 are assessed partly by examination, though sometimes also by project or assignment work. 7 and 8 are assessed as part of project work.

C. Practical skills	able to:	Teaching/learning methods and strategies
		Mathematics and IT tools are introduced in
or IT tools.	te mathematical methods	
	1 11	lectures and their use is assessed by
	puter to solve problems.	examinations and assignments.
	aboratory equipment and	Programming assignments are set, and
analyse the resu	•	students may write programs to solve other
	nd test a system.	projects.
5. Research into	electronic engineering	Laboratory practicals and projects are used to
problems.		teach about 3, and projects are used for 4, 5,
6. Manage project	ts effectively.	6 and 7.
7. Present work	both in written and oral	
form, using app	propriate technology.	Assessment
		1 and 5 are tested in coursework and in
		examinations. 2, 5 and 7 are tested by
		assignments and projects, 3 is assessed in
		practicals and sometimes in projects, 4, 5 and
		6 are assessed through project work.
		o die ussessed unough project work.
D. Transferable sl	sills – able to:	Teaching/learning methods and strategies
1. Use IT tools.		Some IT tools are taught in lectures, but most
2. Acquire, manip	oulate and process data.	through laboratory sessions and assignments.
3. Use creativity a	and innovation.	Data skills are acquired in laboratory and
4. Solve problems		projects. Creativity, innovation and problem
5. Communicate s		solving are experienced through projects, as
6. Give oral presentations.		are team working, time management and
7. Work as part of		presentations. Use of information resources,
8. Use information		such as the library and IT methods, is
9. Manage time.	in resources.	experienced through projects and
J. Manage time.		assignments.
		assignments.
		Assessment
		Some skills, like the use of IT tools and the
		ability to communicate orally and in written
		form are directly assessed, in assignments or
		projects, other skills are not directly assessed
1		
		1 5
		but their effective use will enhance the students overall performance.

Please note - This specification provides a concise summary of the main features of the programme and the learning outcomes that a typical student might reasonably be expected to achieve and demonstrate if he/she takes full advantage of the learning opportunities that are provided. More detailed information on the learning outcomes, content and teaching, learning and assessment methods of each module can be found in the module description and in the programme handbook. The University reserves the right to modify this specification in unforeseen circumstances, or where the process of academic development and feedback from students, quality assurance processes or external sources, such as professional bodies, requires a change to be made. In such circumstances, a revised specification will be issued.